

Unit Theme	Unit Focus	Concepts	Focus Standards	Assessment/Connections
<p style="text-align: center;"><b>1</b> <b>Elements of Art and Principles of Design</b></p>	<p>This unit introduces students to the elements of visual language. Students will be able to perceive and understand the elements of art and principles of design.</p>	<ul style="list-style-type: none"> <li>• Analyze the way the elements of art convey an intended concept based on a work of art.</li> <li>• Elements of Art-color, value, and texture.</li> <li>• Principles of Design-balance, unity, contrast, emphasis, proportion, pattern, movement, rhythm, harmony, variety.</li> </ul>	<p>HSP.1.6 Describe and analyze the way the elements of art-color, value, and texture are used to convey an intended concept based on works of art found in the classroom, in art reproductions, in students own work, during online research, or a museum visit. HSP. 1.9 Analyze and describe how the composition of a work of art is affected by the use of a particular principle of design (e.g. balance, unity, contrast, emphasis, proportion, pattern, movement, rhythm, harmony, variety). HSP 1.10 Study a specific piece of art in a museum/gallery and provide a critical analysis of the visual statement in terms of the elements and principles of design.</p>	<p><b>Teacher-Created Written Assessment</b></p>
<p style="text-align: center;"><b>2</b> <b>Creating Meaningful Art</b></p>	<p>This unit will introduce students to complex drawing skills through the use of a variety of medias and processes in order to create art that conveys and portrays meaning to the artist and society. Students will learn to critically analyze and research a work of art or artist.</p>	<ul style="list-style-type: none"> <li>• Advanced Drawing Skills</li> <li>• Architectural design</li> <li>• Graphic design basics</li> <li>• Proper use/implementation of media and tools</li> <li>• Themes within art</li> <li>• Expression through art</li> </ul>	<p>HSP.2.1 Illustrate images that demonstrate use of light and shadow, texture, reflection, and transparency. HSP2.2 Draw simple and complex three-dimensional objects demonstrating size, proportion, placement, linear perspective, and non-linear methods. HSP2.3 Illustrate designs of spaces and places (architectural, commercial, and recreational spaces) in freehand or using computer software. HSP2.4 Design computer generated graphics for advertising and informational products in print or virtual (the layout of covers, posters, brochures, web sites) HSP2.5 Use electronic technology for reference and for creating original work, including manipulation of imagery (either still or video). HSP2.6 Produce industrial designs (product, packaging, furniture, appliances, transportation, clothing, automotive). HSP2.9 Demonstrate the effective and safe application of materials, equipment, and tools during the production of works of art. HSP2.10 Solve a visual arts problem that involves the effective use of elements of art and the principles of design. HSP2.11 Create an expressive composition, focusing on unity (ex. dominance and subordinate). HSP2.12 Create a two or three-dimensional work of art that addresses a social theme.</p>	<p><b>Commercial/Industrial Design Project</b></p>

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<p style="text-align: center;"><b>3</b> <b>Historical and Cultural Connections</b></p>	<p>This unit provides opportunities for students to gain in-depth knowledge of artists, works of art, and trends from various cultures and time periods.</p>	<ul style="list-style-type: none"> <li>• Research museum websites to identify contemporary artists of merit</li> <li>• Identify an array of historic and contemporary masterpieces</li> <li>• Describe trends in visual arts (historical and current)</li> <li>• Discuss the purposes of art in classical and contemporary cultures</li> </ul>	<p>HSP.3.1 Identify contemporary artists of merit worldwide who have achieved regional, national, or international recognition and discuss ways in which their works reflect, play a role in, and influence present-day culture. Perform online research by visiting museum websites.</p> <p>HSP.3.2 Identify examples of historic and contemporary masterpieces associated with global regions, across a range of styles, periods, symbols, iconography, subject matter, materials, and techniques. (e.g., African, Asian, Caribbean, Europe, Mexican, Latino, Middle Eastern, Native-American, and Pacific Asian).</p> <p>HSP.3.3 Discuss the similarities and differences between several comparable works of art from the same cultural domain across long durations of time.</p> <p>HSP.3.5 Identify and describe trends in the visual arts and discuss how the issues of time, place, and cultural influence are reflected in selected works of art.</p> <p>HSP.4.2 Assess examples works of art by historical or contemporary artists, using a set of criteria and assess his/her own art using the same criteria, expressing what was successful or less successful, giving reasons based on the visual characteristics.</p>	<p><b>Written Reflections on Historical/Contemporary Artists and Works of Art</b> <b>Student-Created Criteria for Critiquing Works of Art</b></p>
<p style="text-align: center;"><b>4</b> <b>Analyzing, Reflecting, and Criticizing Works of Art</b></p>	<p>This unit addresses the importance of critique and reflection within the art making process. Throughout this unit students will reflect upon their own art as well as critique the artwork of others from past to present.</p>	<ul style="list-style-type: none"> <li>• Critique the artwork of others</li> <li>• Critique/Reflect on personal artwork</li> <li>• Research artists and works of art</li> <li>• Critical analysis of a work of art</li> <li>• Research and analyze work of an artist</li> </ul>	<p>HSP.4.1 Employ the conventions of art criticism in writing and speaking about works of art: description, visual analysis historical analysis, interpretation, and judgments.</p> <p>HSP.4.3 Articulate how personal beliefs, cultural traditions, and current social, economic, and political contexts influence the interpretation of the meaning or message in a work of art.</p> <p>HSP.4.5 Use published sources, either traditional or electronic to research a body of work or an artist, and present findings in written or oral form. View artists original work in museum/gallery.</p> <p>HSP.4.6 Articulate a process and rationale for refining and reworking an original student work of art.</p> <p>HSP.4.7 Analyze the work of self and classmates stating facts about the elements and principles of design and effectiveness of communicated meaning in a class critique.</p> <p>HSP.1.7 Write a critique that demonstrates use of the elements and principles of design in establishing a point of view, a sense of space and mood.</p> <p>HSP.1.12 Research and analyze the work of an artist and write about the artist's distinctive style and its contribution to the meaning of the work.</p>	<p><b>Written/Verbal Critique of Own Works of Art</b> <b>Written/Verbal Critique of the Works of Others</b></p>

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<p style="text-align: center;"><b>5</b> <b>Real World</b> <b>Applications of Visual</b> <b>Arts</b></p>	<p>This unit introduces students to methods of displaying and presenting works of art, while demonstrating visual literacy and careers in the arts. Students will be knowledgeable in visual and design careers as well as post-secondary training.</p>	<ul style="list-style-type: none"> <li>• Create gallery and design museum guide</li> <li>• Create portfolio of accumulated work</li> <li>• Analyze the relationship between media and art</li> <li>• Introduction to visual and design careers</li> <li>• Introduction to post-secondary training in the arts</li> </ul>	<p>HSP.5.8 Create a gallery and museum guide for young adults. Research several galleries and museums and using the internet create an annotated list of exhibits that would appeal to middle and high school students. Design an interactive activity to focus a visit.</p> <p>HSP.5.11 Compare and contrast the ways in which different media (television, newspapers, magazines) cover the same art exhibit.</p> <p>HSP.5.12 Write an introductory text panel and labels to accompany a student-organized exhibition using the language of the art world.</p> <p>HSP.5.14 Research visual arts and design careers and post-secondary institutions that provide training.</p>	<p><b>Personal Portfolio</b> <b>Portfolio Presentation</b> <b>Design a Gallery/Museum Guide</b></p>